

FRONTIER: FIRST ENCOUNTERS SHIP INFORMATION

Ship	EscCap	IntShu	Lifter	StowMstr	Osprey	Falcon	Hawk	Kestrl	Eagle1	Eagle2
Hull Mass	1t	4t	3t	2t	4t	5t	11t	11t	5t	6t
Mass (full)	5t	8t	10t	14t	15t	16t	18t	20t	25t	28t
Internal Cap	4t	4t	7t	12t	11t	11t	7t	9t	20t	22t
Retro Thr. Acc	2g	3g	2g	10g	8g	9g	6g	6g	10g	4g
Main Thr. Acc	3g	5g	4g	15.1g	27.2g	30.2g	27.2g	25.2g	25.2g	28.2g
Gun Mounts	0	0	0	1	1	1	1	1	1	1
Missile Pylons	0	0	0	0	2	2	2	2	2	2
Scoop Mount	no	no	no	no	no	no	no	no	no	no
Crew	1	1	1	1	1	1	1	1	1	1
Allegiance	I,F,A	I,F,E	F	A	E	F	F	F	F,E	F
Cost	11k	14k	16k	25k	45k	46k	48k	50k	38k	41k

Jump Rating	<u>IPDRV</u>	<u>IPDRV</u>	<u>IPDRV</u>	<u>1-21.42</u> <u>2-85.71</u>	<u>1M-20.00</u> <u>2-80.00</u>	<u>1M-18.75</u> <u>2-75.00</u>	<u>1M-16.66</u> <u>2-66.66</u>	<u>1M-15.00</u> <u>2-60.00</u>	<u>1-12.00</u> <u>2-48.00</u> <u>3-108.00</u>	<u>1-10.71</u> <u>2-42.85</u> <u>3-96.42</u>
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Ship	Saker3	Eagle3	Sdwndr	Krait	Merlin	OspreyX	Gecko	Spar	Adder	(fighter) UN-11
Hull Mass	5t	8t	8t	8t	8t	6t	11t	12t	15t	20t
Mass (full)	28t	30t	33t	35t	35t	35t	45t	49t	55t	60t
Internal Cap	23t	22t	25t	27t	27t	29t	34t	37t	40t	40t
Retro Thr. Acc	10g	15.1g	12.1g	10g	11.1g	9g	9g	9g	8g	8g
Main Thr. Acc	21.1g	28.2g	23.2g	20.1g	22.2g	29.2g	16.1g	17.1g	18.1g	27.2g
Gun Mounts	2	1	1	1	1	2	2	2	1	1
Missile Pylons	2	2	0	4	2	4	1	2	0	0
Scoop Mount	no	no	yes	no	yes	no	no	yes	yes	no
Crew	1	1	1	1	1	1	1	1	1	1
Allegiance	F,A	E	I	I	F,A	I	I	F,A	I,F	T
Cost	43k	43k	44k	50k	48k	69k	66k	71k	73k	63k
Jump Rating	<u>1-10.71</u> <u>2-42.85</u>	<u>1-10.00</u> <u>2-40.00</u>	<u>1-9.09</u> <u>2-36.36</u>	<u>1-8.57</u> <u>2-34.28</u> <u>3-77.14</u>	<u>1-8.57</u> <u>2-34.28</u> <u>3-77.14</u>	<u>1M-8.57</u> <u>2-34.28</u> <u>3-77.14</u>	<u>1-6.66</u> <u>2-26.66</u> <u>3-60.00</u>	<u>1-6.12</u> <u>2-24.48</u> <u>3-55.10</u>	<u>1-5.45</u> <u>2-21.81</u> <u>3-49.09</u>	<u>8T-405</u>

Ship	Viper	Viper2	Cobra1	GYR	Moray	Cobra3	Harris	Constr	Harrier	Asp
Hull Mass	15t	15t	15t	16t	17t	20t	28t	30t	25t	30t
Mass (full)	65t	67t	75t	78t	87t	100t	111t	120t	134t	150t
Internal Cap	50t	52t	60t	62t	70t	80t	83t	90t	109t	120t
Retro Thr. Acc	10g	11.1g	6g	6g	6g	7g	9g	10g	8g	7g
Main Thr. Acc	24.2g	25.2g	16.1g	15.1g	14.1g	20.1g	21.1g	22.2g	21.1g	22.2g
Gun Mounts	1	1	2	2	1	2	2	2	2	2
Missile Pylons	4	4	2	4	4	4	2	2	4	1
Scoop Mount	yes	yes	yes	yes	yes	yes	yes	yes	yes	yes
Crew	1	1	1	1	1	1	3	2	2	2
Allegiance	I,F,E	F,A	I,F	F,A	I,F	I,F	F,A	I,F	F,A	I,F
Cost	87k	89k	97k	102k	109k	124k	135k	143k	174k	187k
Jump Rating	<u>1-4.61</u> <u>2-18.46</u> <u>3-41.53</u>	<u>1-4.47</u> <u>2-17.91</u> <u>3-40.29</u>	<u>1-4.00</u> <u>2-16.00</u> <u>3-36.00</u>	<u>1-3.84</u> <u>2-15.38</u> <u>3-34.61</u>	<u>1-3.44</u> <u>2-13.79</u> <u>3-31.03</u>	<u>1-3.00</u> <u>2-12.00</u> <u>3-27.00</u>	<u>2-10.81</u> <u>3-24.32</u> <u>4-43.24</u>	<u>2-10.00</u> <u>3-22.50</u> <u>4-40.00</u>	<u>2-8.95</u> <u>3-20.14</u> <u>4-35.82</u>	<u>2-8.00</u> <u>3-18.00</u> <u>4-32.00</u>

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Ship	(Saw) UN-33	(Flat) UN-3F	(War) UN-34	Wyvern	Tnsptr	(Piston) UN-31	(Dual) UN-32	Lanner	Lanner2	Lion
Hull Mass	13t	13t	33t	35t	40t	29t	27t	53t	60t	65t
Mass (full)	162t	162t	182t	183t	200t	232t	241t	245t	271t	300t
Internal Cap	149t	149t	149t	148t	160t	203t	214t	198t	211t	235t
Retro Thr. Acc	8g	8g	8g	6g	4g	8g	8g	4g	4g	3g
Main Thr. Acc	27.2	27.2g	27.2g	13.1g	9g	27.2g	27.2g	8g	7g	5g
Gun Mounts	2	2	4	2	3	1	1	2	2	3
Missile Pylons	2	2	10	2	2	4	4	2	2	8
Scoop Mount	no	no	no	yes	no	no	no	yes	yes	yes
Crew	1	1	1	3	3	1	1	3	3	4
Allegiance	T	T	T	I,F,A	I,F	T	T	I,F,A	I,F,A	F
Cost	169k	169k	451k	222k	241k	239k	248k	284k	310k	348k
Jump Rating	<u>8T-150</u>	<u>8T-150</u>	<u>4M-659.3</u>	2-6.55 <u>3-14.75</u> 4-26.22	2-6.00 <u>3-13.50</u> 4-24.00 5-37.50	<u>8T-104.7</u>	<u>8T-100.8</u>	2-4.89 <u>3-11.02</u> 4-19.59 5-30.61	2-4.42 <u>3-9.96</u> 4-17.71 5-27.67	2-4.00 <u>3-9.00</u> 4-16.00 5-25.00
Ship	Tiercel	Tiger	ImpCou	Python	Skeet	ImpTra	Anac.	Mantis	Puma	Turner
Hull Mass	71t	80t	130t	100t	135t	175t	150t	166t	175t	29t
Mass (full)	328t	400t	480t	500t	562t	700t	800t	915t	1000t	1272t
Internal Cap	257t	320t	350t	400t	427t	525t	650t	749t	825t	1243t
Retro Thr. Acc	4g	5g	6g	4g	4g	4g	3g	3g	3g	9g
Main Thr. Acc	10g	12.1g	16.1g	10g	9g	9g	6g	6g	6g	24.2g
Gun Mounts	1	3	1	2	2	1	2	4	4	1
Missile Pylons	4	1	6	4	6	6	8	8	8	6
Scoop Mount	yes	yes	no	yes	yes	no	yes	yes	yes	yes
Crew	6	5	3	7	6	6	8	8	9	1
Allegiance	F,A	F	E	I	F,A	E	I	F,A	F	A
Cost	400k	472k	611k	575k	698k	954k	1060k	1179k	1265k	1531k
Jump Rating	2-3.65	2-3.00	3-5.62	3-5.40	3-4.00	3-3.85	3-3.37	4-5.24	4-4.80	<u>4M-</u>
<u>94.33</u>	3-8.23 <u>4-14.63</u> 5-22.86 6-32.92	3-6.75 <u>4-12.00</u> 5-18.75 6-27.00	4-10.00 <u>5-15.62</u> 6-22.50	<u>4-9.60</u> <u>5-15.00</u> 6-21.60	4-8.54 <u>5-13.34</u> 6-19.21 7-26.15	4-6.85 5-10.71 <u>6-15.42</u> 7-21.00	4-6.00 5-9.37 <u>6-13.50</u> 7-18.37	5-8.19 <u>6-11.80</u> 7-16.06	5-7.50 <u>6-10.80</u> 7-14.70	5-5.89 6-8.49 7-11.55
Ship	Boa	Panther	ImpExp	IRMA	Griffin	Vaccine	Lynx BC	(Xporter)		LR Cruiser
Hull Mass	200t	225t	211t	211t	241t	0t	1200t	2000t	1000t	1000t
Mass (full)	1500t	1775t	1996t	1996t	2425t	2432t	7200t	15000t	16000t	16000t
Internal Cap	1300t	2000t	1785t	1785t	2184t	57350t	6000t	13000t	15000t	15000t
Retro Thr. Acc	4g	3g	5g	5g	3g	0g	1g	20.1g	0g	0g
Main Thr. Acc	8g	6g	8g	8g	5g	0g	3g	20.1g	0g	0g
Gun Mounts	4	4	2	2	4	93	0	0	1	1
Missile Pylons	6	8	6	6	8	11	0	0	0	0
Scoop Mount	yes	no	yes	yes	yes	yes	no	no	no	no
Crew	10	12	10	10	12	6	20	1	100	100
Allegiance	I	F	F,A	I	I,F,A	I	I,F,A	T	I,F,A	I,F,A
Cost	2474k	2753k	2966k	2966k	3403k	65478k	7228k	15001k	16110k	16110k
Jump Rating	<u>8-16.20</u>	<u>8-13.69</u>	<u>8-12.17</u>	<u>8-12.17</u>	<u>8-10.02</u>	??	<u>1-0.04</u>	<u>8T-1.62</u>	<u>2-0.01</u>	

Notes: Not all ships are available for purchase during game play. The StowMaster Fighter is an upgraded escape capsule with an auto pilot, scanner, atmospheric shielding, and a 1MW pulse laser installed...The "UN-xx" are Thargoid ships. The number refers to the ship ID, and not the ship's registration.