

FRONTIER - FIRST ENCOUNTERS EQUIPMENT INFORMATION

Item	Wt	Cost	Item	Wt	Cost	Item	Wt	Cost	Jump Fuel
XB74 Proximity Mine	1t	27	30mw Mining Lsr-m blu	10t	10.8k	Combat Computer	-	270	
Energy Bomb	4t	17.1k	MB4 Mining Machine	30t	5850	Radar Mapper	1t	900	
KLT60 Homing Missile	1t	45	Auto Refueler	1t	90	Scanner	1t	630	
LV111 Smart Missile	1t	63	Atmospheric Shielding	1t	180	Hyper Cloud Anal	1t	1575	
NN500 Naval Missile	1t	90	Cargo Bay Life Support	1t	540	Interplanetary Drive	4t	4500	
MV1 Assault Missile	1t	117	Energy Booster Unit	5t	9900				
MV2 Assault Missile	1t	144	Escape Capsule	5t	18k	Class 1 Hyperdrive	10t	7200	1
Missile Viewer	-	45	Extra Passenger Cabin	5t	1350	Class 2 Hyperdrive	25t	13.5k	4
Laser Cooling Booster	1t	360	Fuel Scoop	6t	3150	Class 3 Hyperdrive	45t	27k	9
1mw Pulse Laser-red	1t	810	Cargo Scoop Conver.	2t	3600	Class 4 Hyperdrive	80t	54k	16
5mw Pulse Laser-yel	3t	2700	Tractor Beam C Scoop	1t	8550	Class 5 Hyperdrive	150t	108k	25
1mw Beam Laser-red	5t	6300	Hull Auto Repair Sys.	40t	15.75k	Class 6 Hyperdrive	250t	216k	36
4mw Beam Laser-amb	20t	11.7k	Shield Generator	4t	2250	Class 7 Hyperdrive	400t	432k	49
20mw Beam Laser-wht	75t	22.5k	Chaff Dispenser	1t	72	Class 8 Hyperdrive	600t	864k	81
100mw Beam Lsr-m blu	200t	54k	E.C.M. System	2t	1080				
Sm Plasma Accel-L blu	500t	270k	Naval E.C.M. System	2t	13.5k	Class 1 Military Drive	6t	22.5k	1
Auto Targetter	-	72	Automatic Pilot	1t	1260	Class 2 Military Drive	12t	45k	4
Lg Plasma Accel-L blu	900t	540k	Navigation Computer	-	162	Class 3 Military Drive	24t	90k	9

Equipment Items - not normally available

Item	Wt	Cost	Item	Wt	Cost	Item	Wt	Cost	Jump Fuel
XB13 Dummy Mine	1t	9	"Stowmaster" fighter	14t	90k	Vaccine Mining Mach.	20t	9000	
Thargoid Missile	1t	180	Transmission jammer	0t	9000	Thargoid Laser	50t	9000	
Mycoid Missile	1t	9000	Military Cameras	0t	9000				
Nuclear Missile	1t	9000	Inter-SpeciesTranslator	0t	9000	Class 4 Military Drive	36t	720k	8
Fighter Launch Device	100t	225k	Tracking Device	1t	9000	Class 8 Thargoid Drive	0t	- na -	81

Notes: The 8T Thargoid drive is labeled "Unknown". It provides class 8 ranges, uses military fuel (but the military does not recognize it as a military drive), and takes up zero cargo space...The Class 4 Military drive has a hyperspace rating of 20. The underlined drive numbers indicate the installed drive for each ship. Additional mission items: Tracking Device, Hypermycoid Vaccine, Flight Recorder.

Missile Accelerations: Homing, Smart, Naval F=60.5g R=12.1g
 Assault, Mycoid, Nuclear F=60.5g R=25.2g.

Frontier: First Encounters - Ratings and Ranks

Rating	Points	Rating	Points
Harmless	0	Above Average	64
Mostly Harmless	4	Competent	128
Poor	8	Dangerous	1000
Below Average	16	Deadly	3000
Average	32	Elite	6000
Rank	Points	Rank	Points
None - Outsider	0	Lieutenant - Viscount	2401
Private - Serf	1	Lt Commander - Count	4096
Corporal - Master	16	Captain - Earl	6561
Sergeant - Sir	81	Commodore - Marquis	10,000
Sgt. Major - Squire	256	Rear Admiral - Duke	14,641
Major - Lord	625	Admiral - Prince	20,736
Colonel - Baron	1296		